Symmetries in Quantum Mechanics Final Exam — Monday January 16, 2012

- 1. Symmetries is Quantum Mechanics: what are they good for?
- 2. Say we have an orthonormal set of three states $\{\psi_x, \psi_y, \psi_z\}$ (say of some atom), on which rotations act in the standard vector representation, i.e. they transform among each other in the same way as a vector (x, y, z) in \mathbb{R}^3 .
 - (a) How do the operators corresponding to angular momentum L_x , L_y and L_z act on these states?
 - (b) What are the possible values of L_z ?
 - (c) If we prepare a beam of these atoms, prepared to be in states restricted to be linear combinations of the above three states, and we first pass this beam through a filter that allows through only atoms with maximally positive spin in the z-direction, next through a filter that allows only atoms with maximally positive spin in the x-direction, and finally a filter that allows only atoms with maximally negative spin in the z-direction, then what fraction of the original beam will survive?
 - (d) Can this result change if the beam passes through some homogeneous magnetic field between two subsequent detectors?
- 3. (a) A spin 1 particle A at rest decays into a spin 1/2 particle B and a spin 1/2 particle C. What are the possible final values of the z-components of spin of B and C assuming the final (center of mass) orbital angular momentum is measured to be zero?
 - (b) What are the other possible values of the final orbital angular momentum that could be measured, and what are the corresponding values of the spins of B and C?
 - (c) How do the possibilities get further reduced if you know the intrinsic parities of A, B and C are all even?
 - (d) Restricting again to the zero orbital angular momentum sector, and assuming all initial spin states are equally likely, what are the probabilities for the z-components of the spin of B and C?
 - (e) How would you solve this last problem for a spin 3 particle A decaying into a spin 1 particle B and a spin 2 particle C? (Optionally: solve it.)